

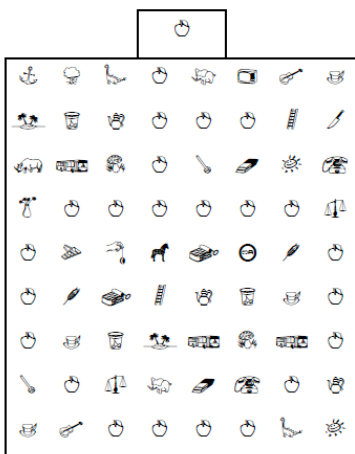
# PERCEPTION TRAINING

# Animals & objects

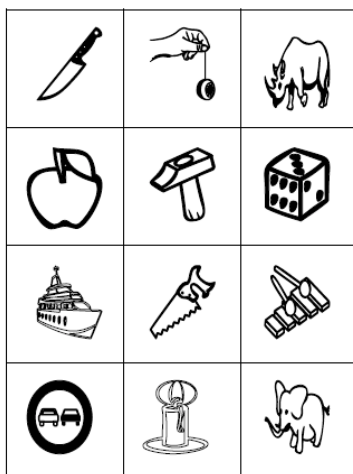
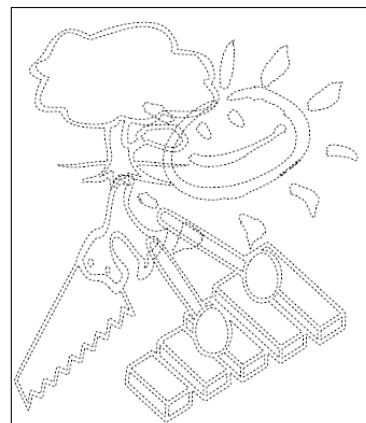
SEARCHING – TRACING – GRID

MEMORY – COLOURING

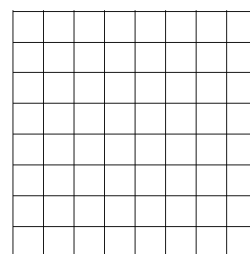
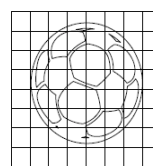
Find the picture and circle it.



Find the pictures and trace them.



Copy the picture into the big grid.



# OBJECTS AND ANIMALS

**FONT:** ABeeZee

**PICTURES:** alfabilder: [Peter Wiegel](#)

**CONTENT:**

- Find the picture and circle it
- Find the pictures and trace them
- Connect outline and shadow
- Cards
- Trace the picture and draw it
- Copy the picture into the big grid
- Colouring pictures

**GOOD FOR:**

- visual perception
- eye-hand coordination
- attention
- spatial perception

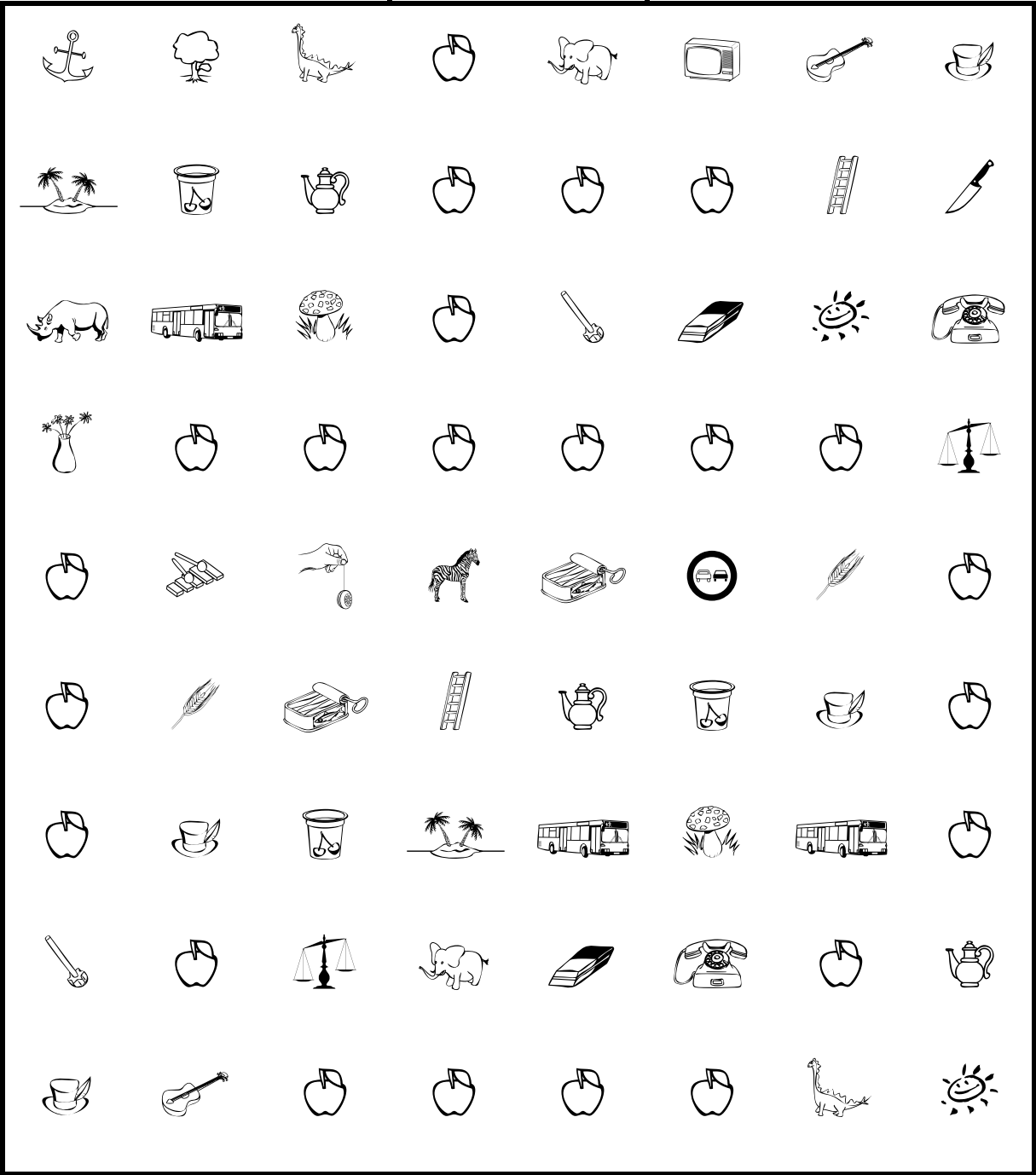
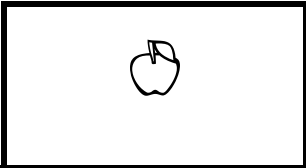
**INFORMATION:** After printing you can immediately use the worksheets. The worksheets are very simple in layout, so that there are not any extra impulses. Children are not being distracted and can concentrate on the task. Therefore, this material is also good for working with ADD-children.

**LICENCE:** You can use these worksheets at home or in school. You can copy them or hand them out, also as a file. However, you are not allowed to sell these worksheets or to use them in any commercial way.

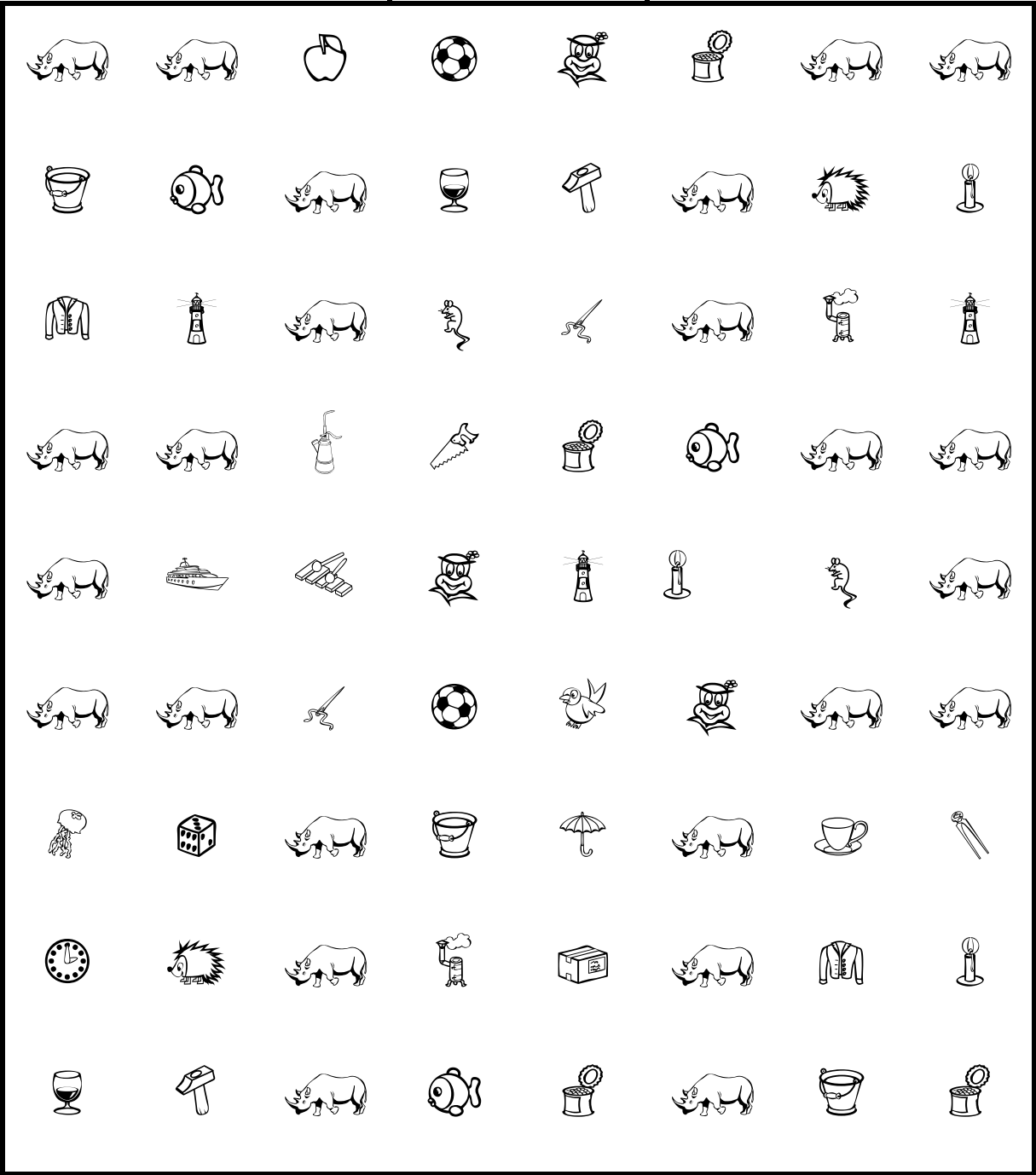
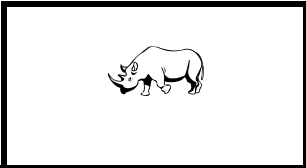
**EDITION:** 2014

**AUTHOR:** [Stephany Koujou](#)

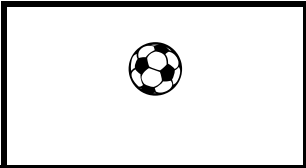
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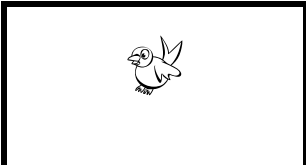
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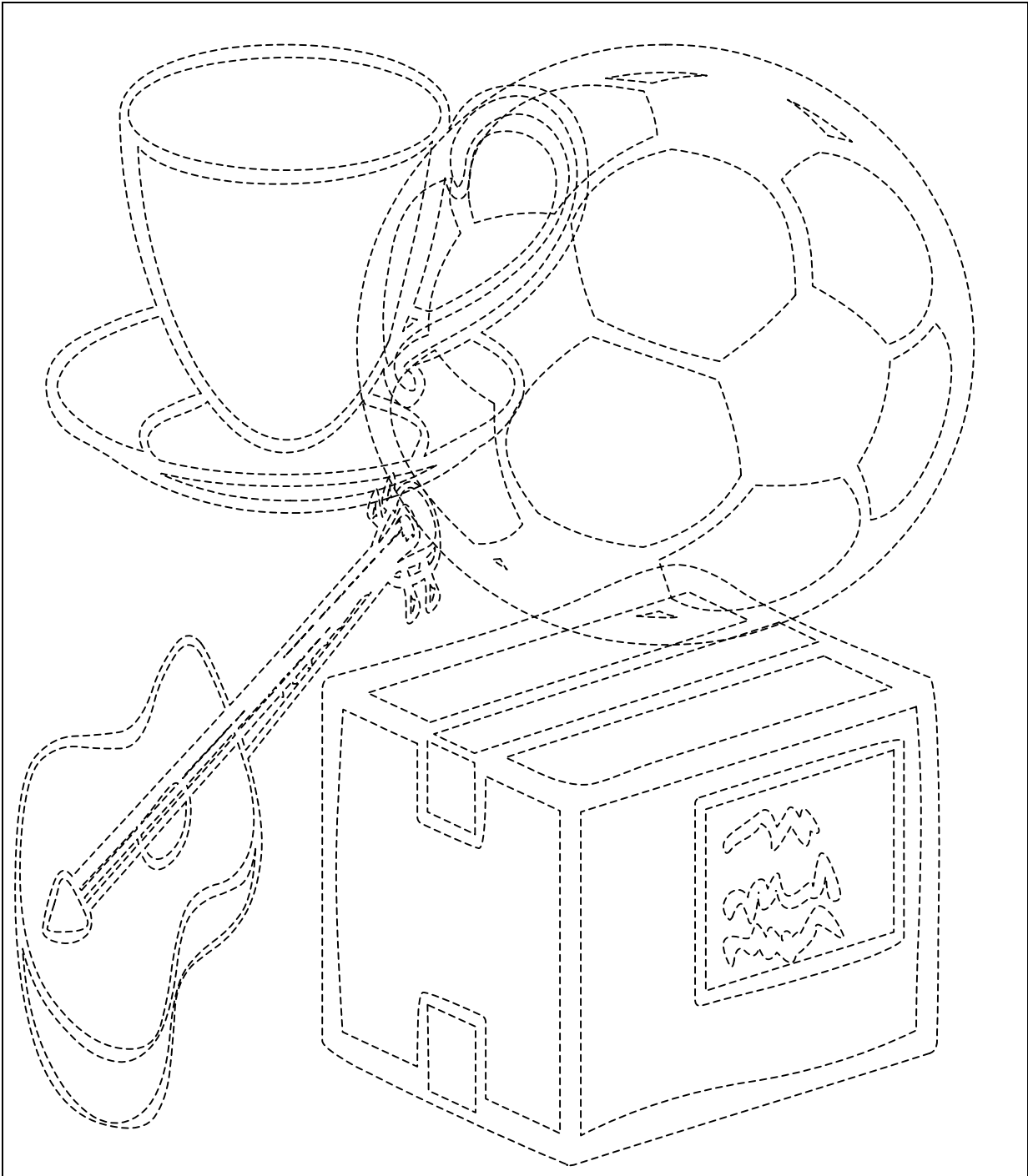
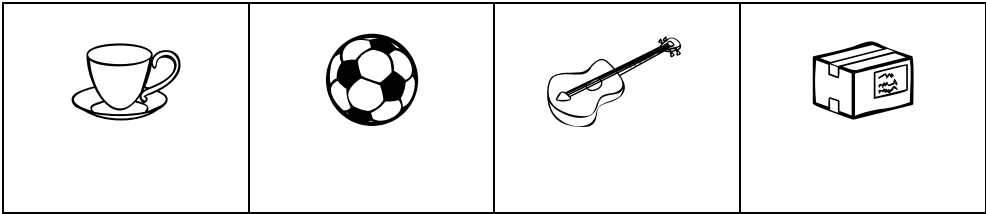
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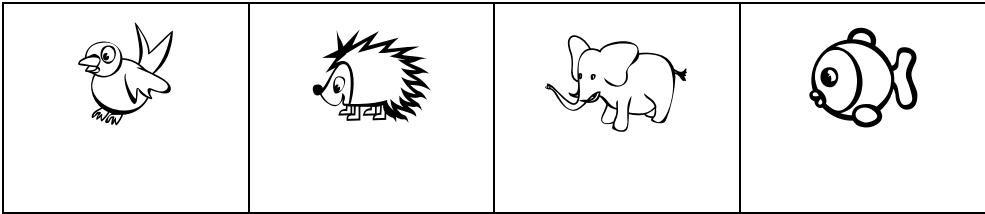

Find the picture and circle it.




Find the pictures and trace them.

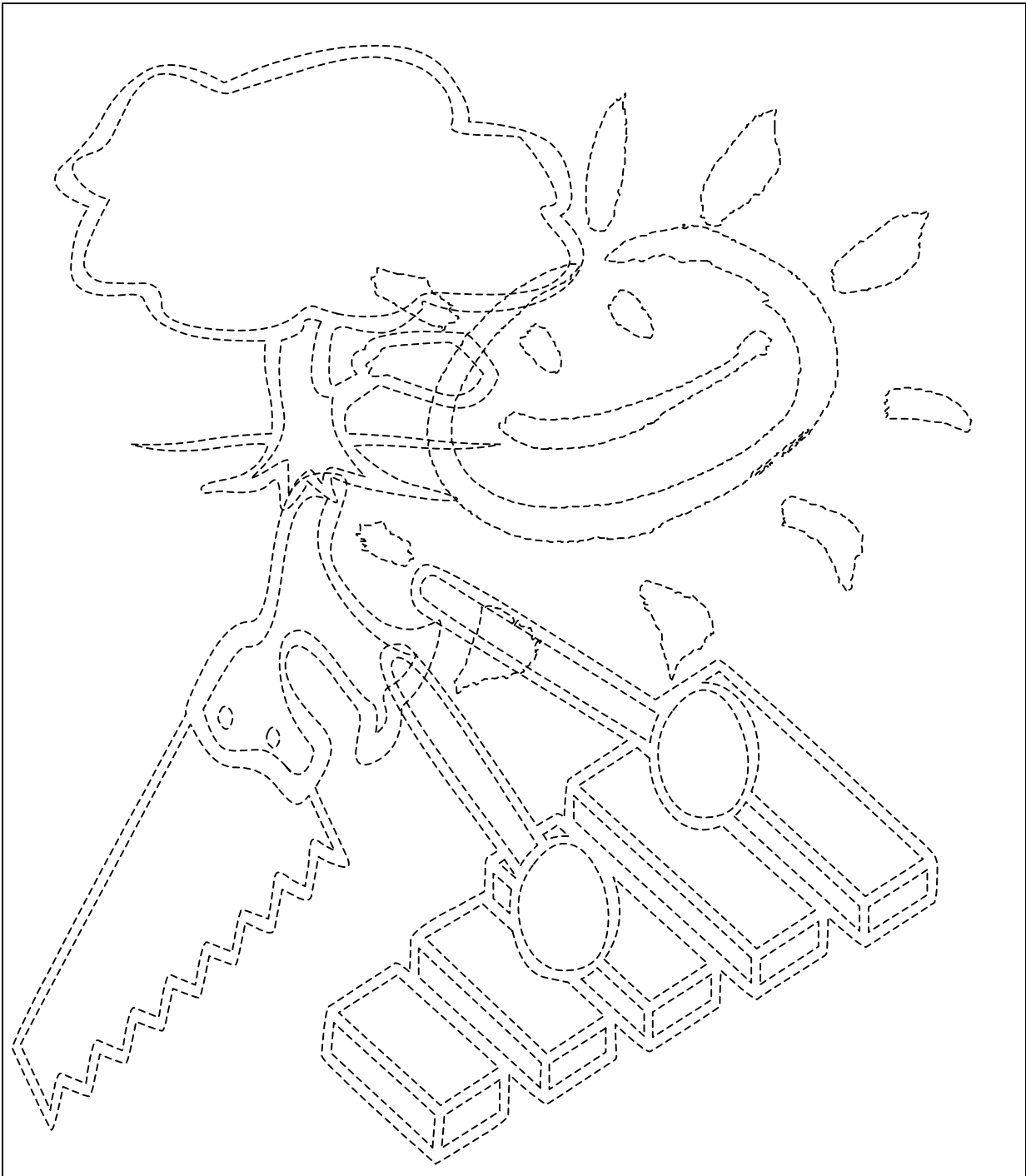
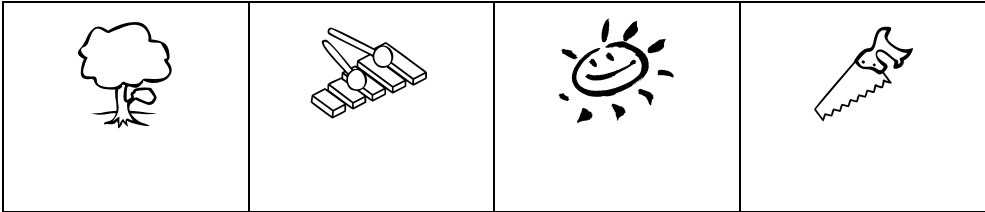


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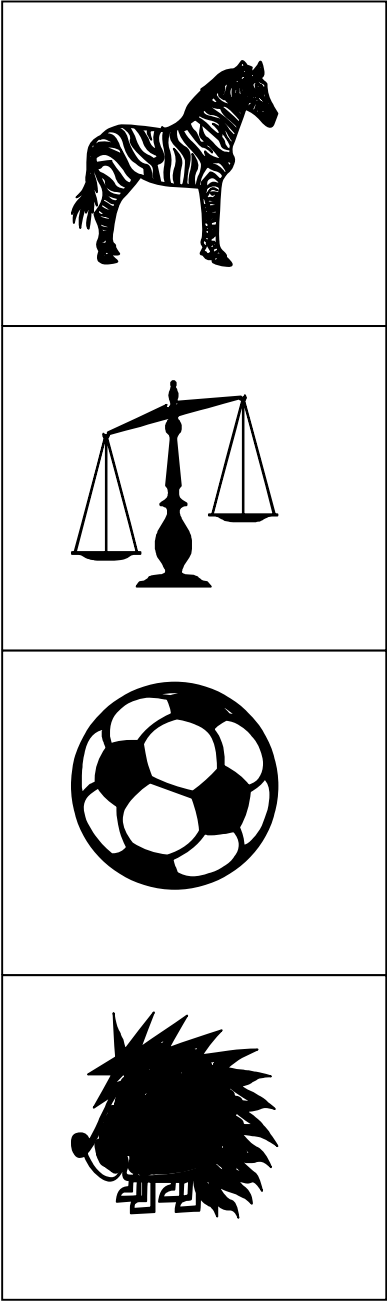
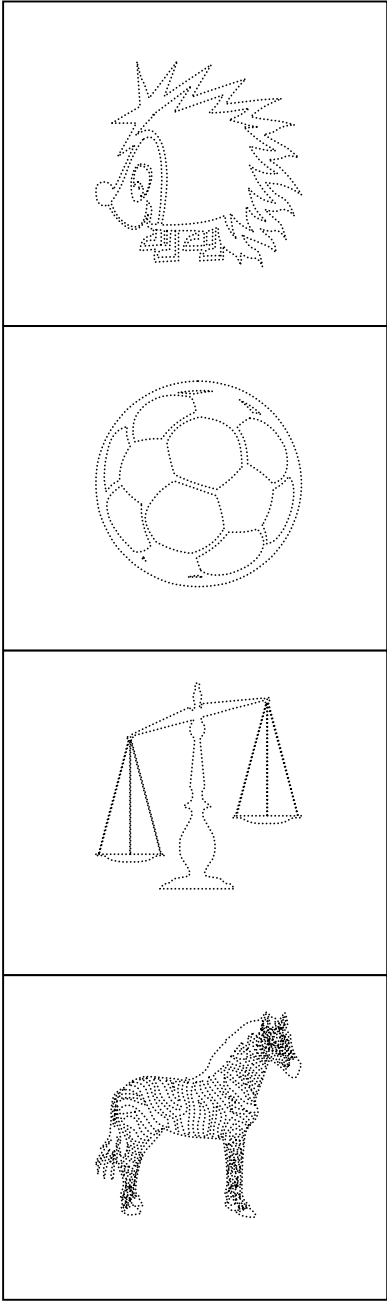




Find the pictures and trace them.





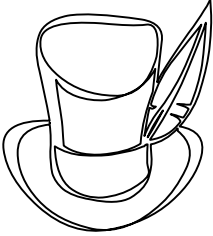

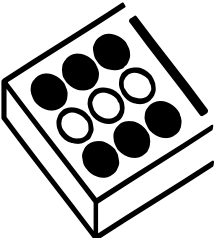


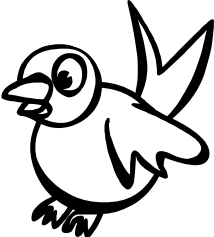

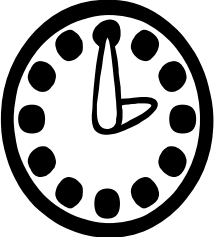
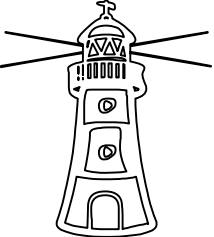
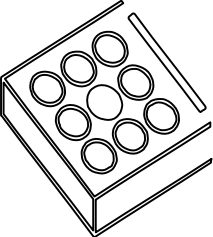
Connect the outline of a picture with the correct shadow.

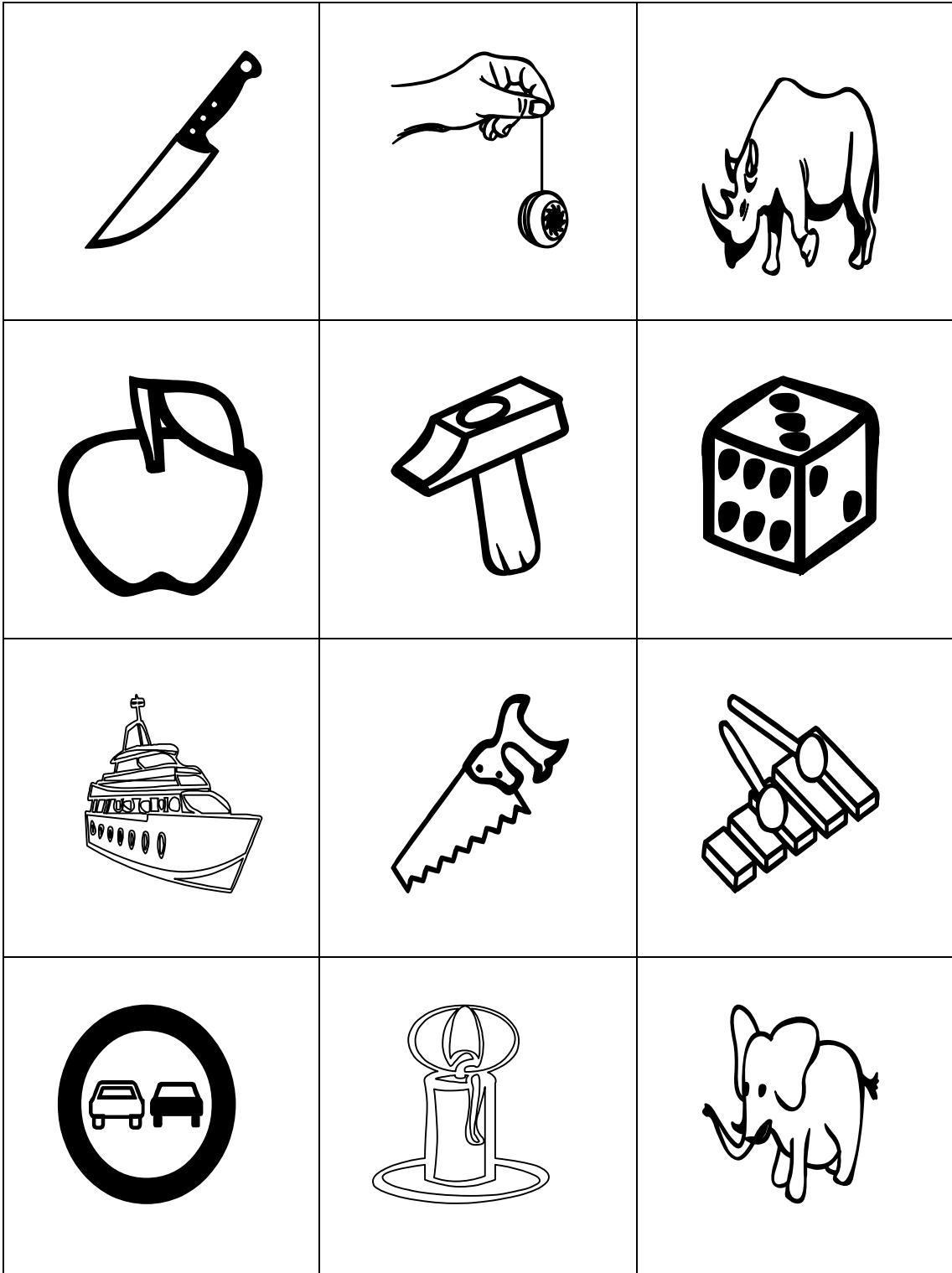


On the next pages there are pictures which can be used in different ways.

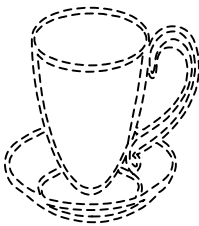
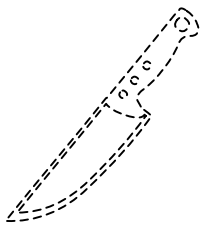
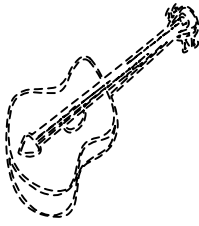

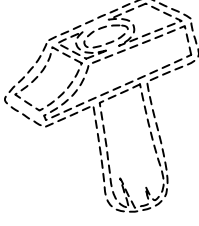
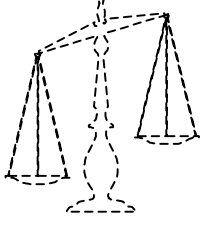
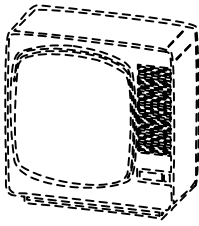
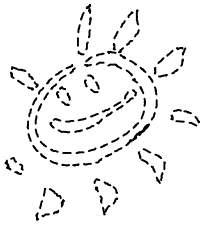
- Memory
  - Print the cards twice
  - Laminate them (if you want to)
  - Play memory
  
- Repeat a sequence
  - Print the cards twice
  - Laminate them (if you want to)
  - There are 2 players, each player has the same set of cards
    - Trainer shows the child a card. Child watches the card for a certain time. Trainer turns the card around. Child should find the same card from memory in its set of cards.
    - Trainer takes the first card away, then asks the child an easy question (what do you like to eat, what's your favourite colour, etc.) Then trainer shows the first card again and a second card. Again, child has some time to remember the cards. Trainer turns the cards around. Child should find both cards from memory in its own set of cards.
    - This goes on: ask an easy question, add a card, and so on. This is a good exercise to improve memory and optical sequencing.
  
- Drawing from memory
  - Trainer shows a card
  - Child watches the card
  - Trainer turns card around
  - Child draws the card from memory

CARDS

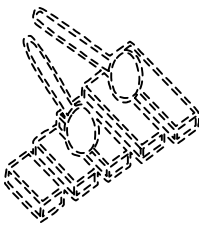

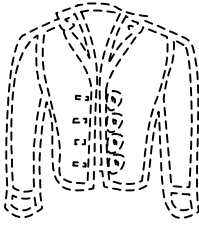
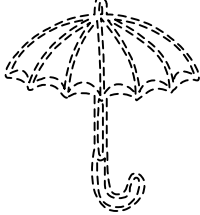
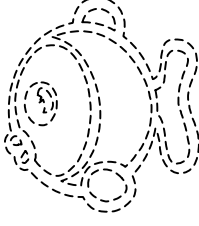
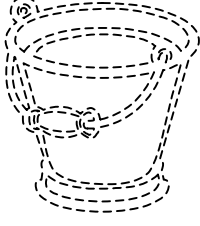
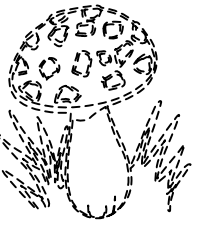
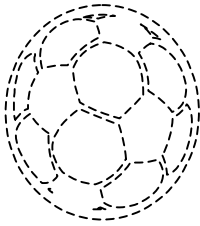
		
		
		
		



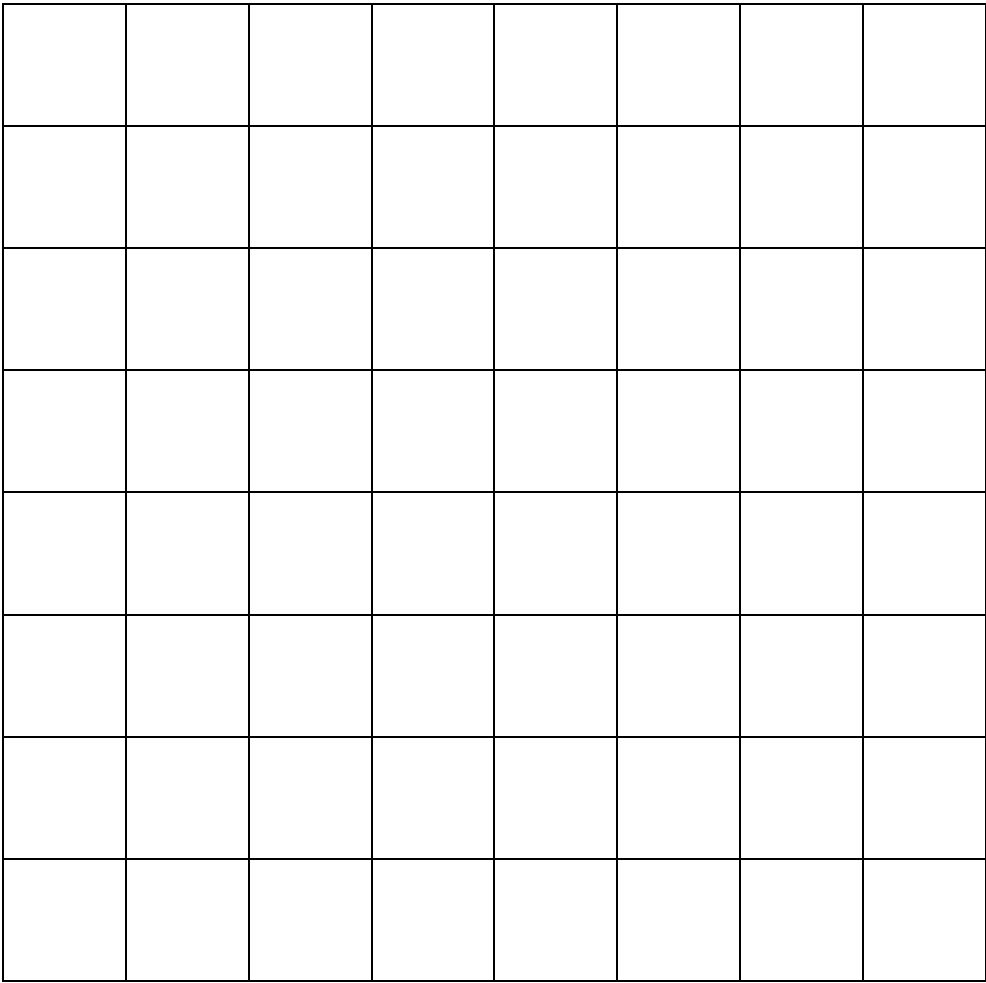
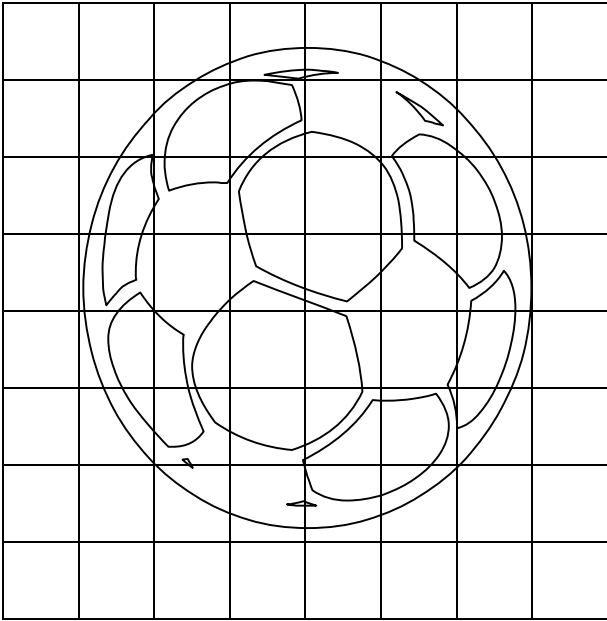
Trace the pictures. Then draw them in the empty space.

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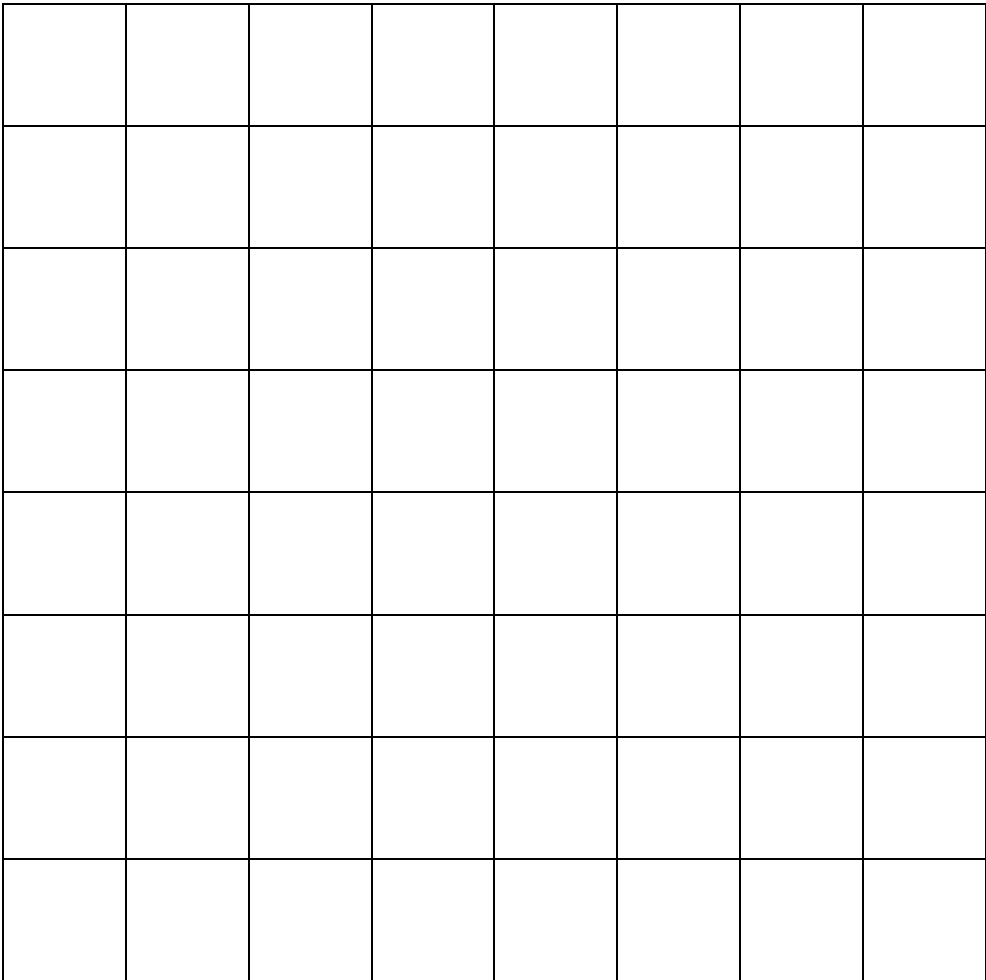
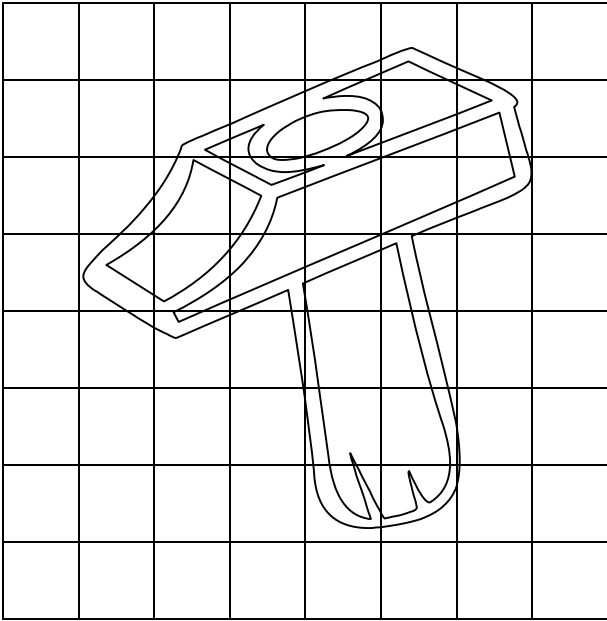
			
			
			
			

Copy the picture into the big grid.

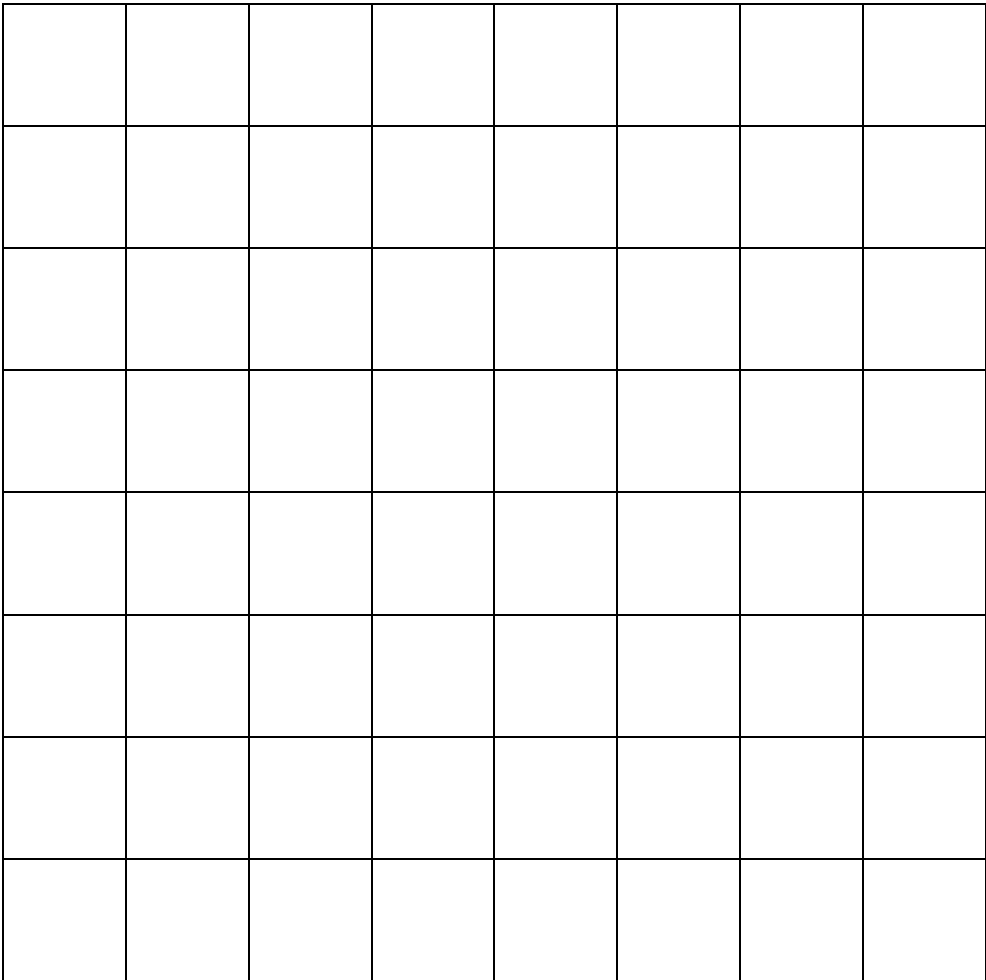
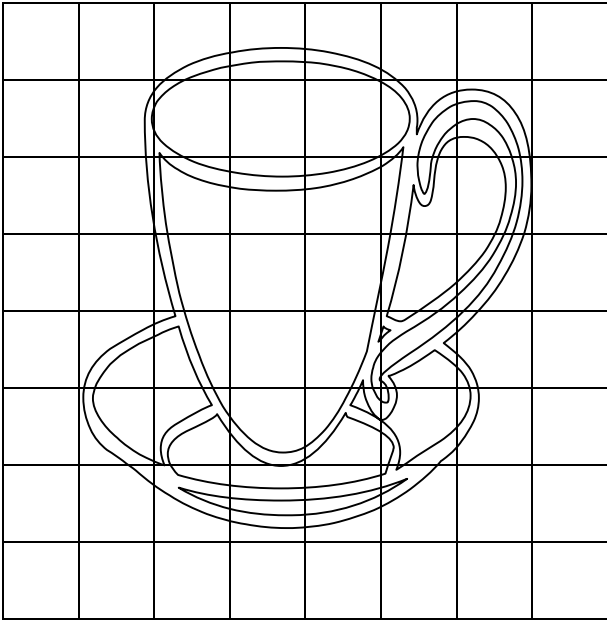




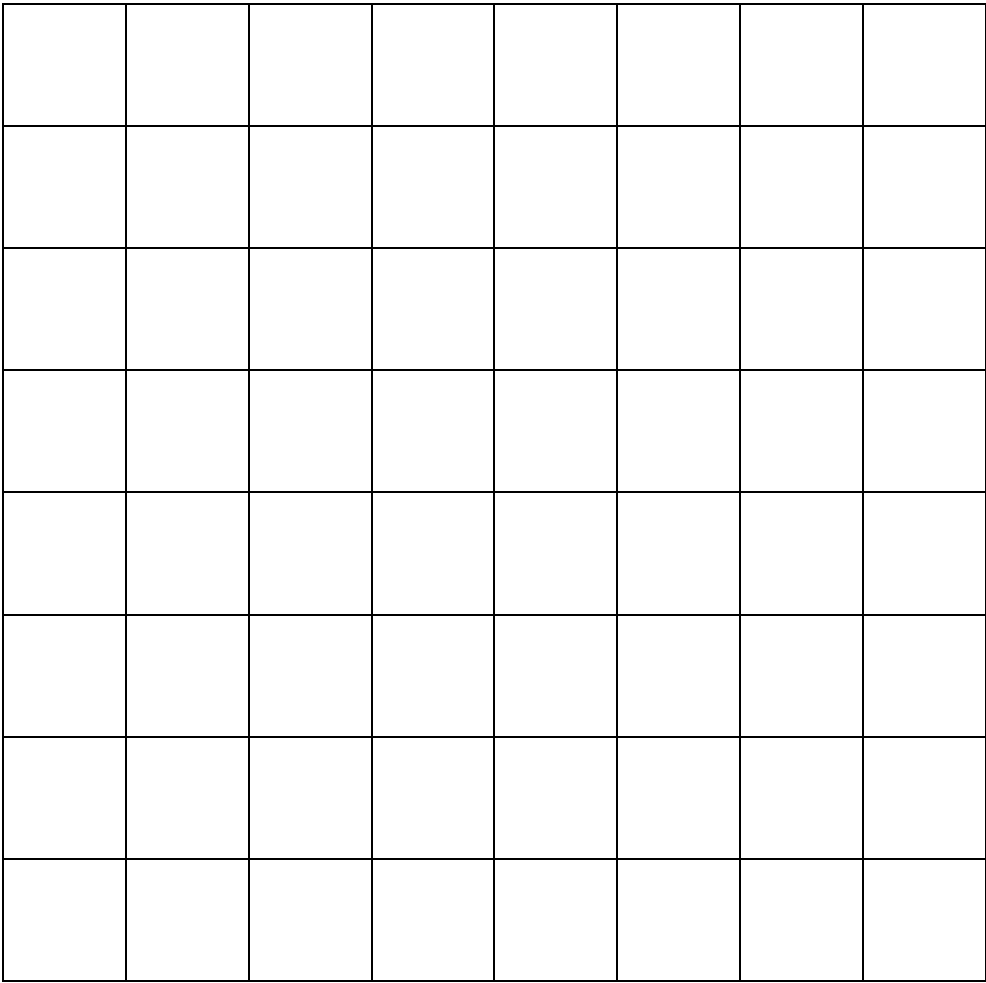
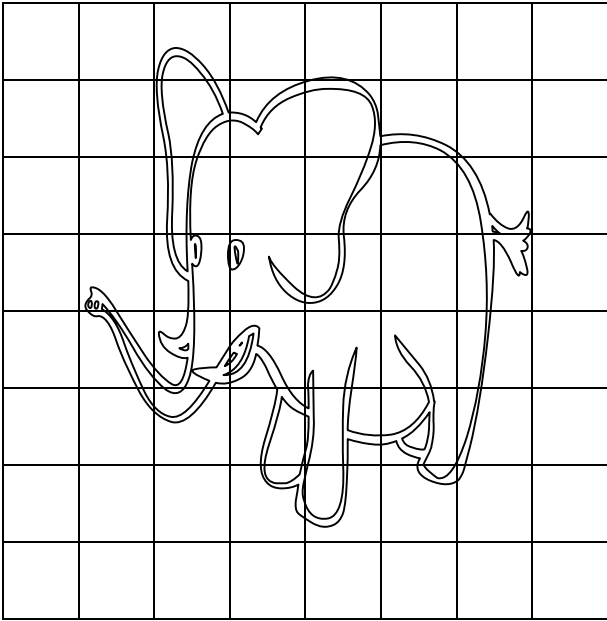
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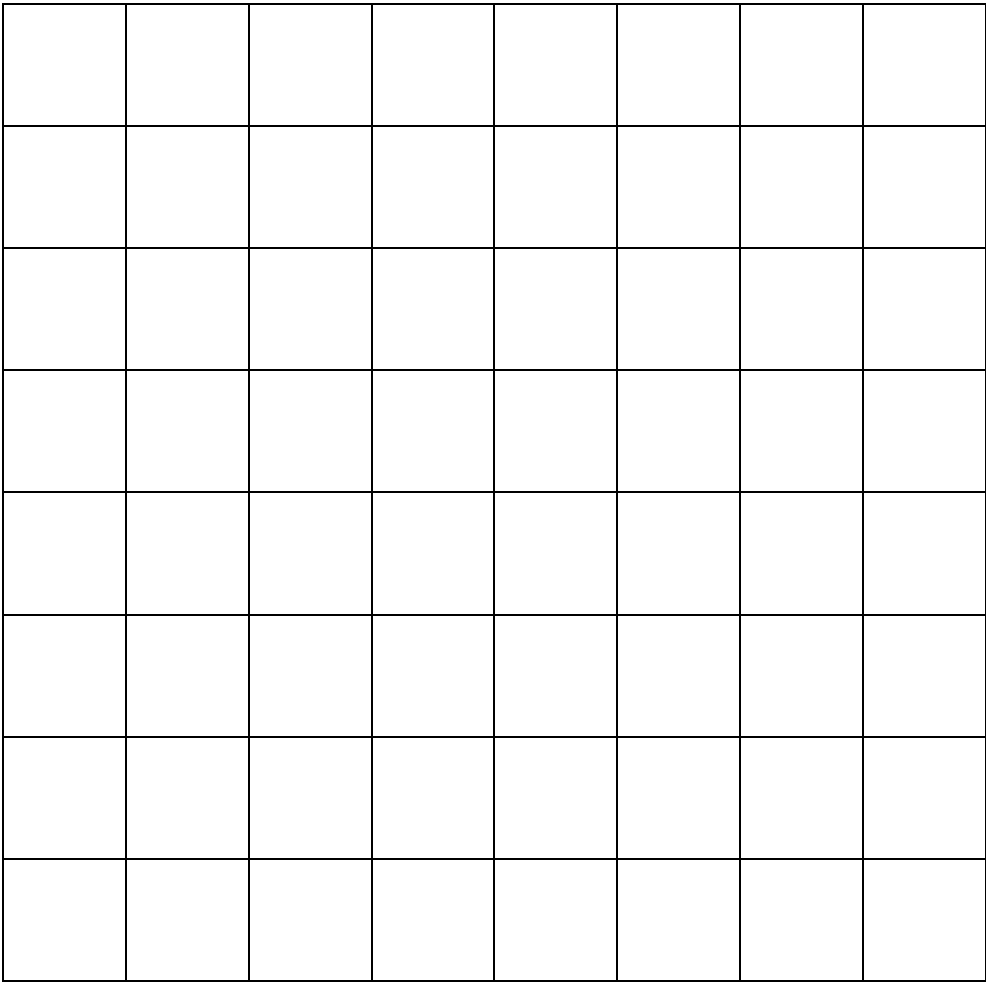
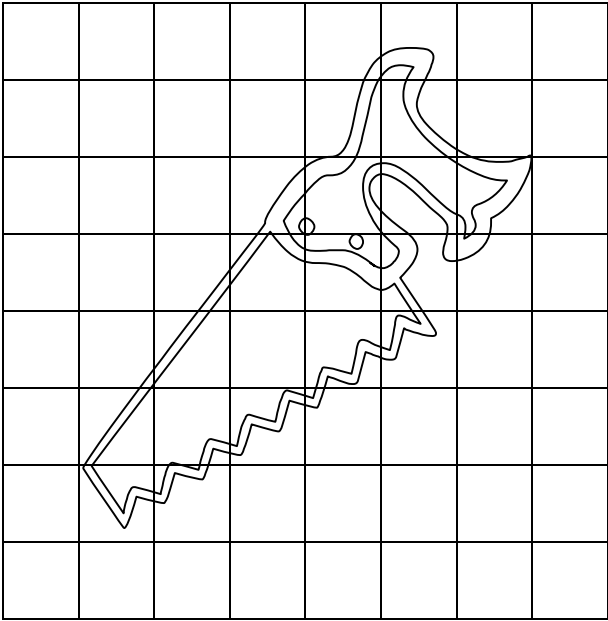
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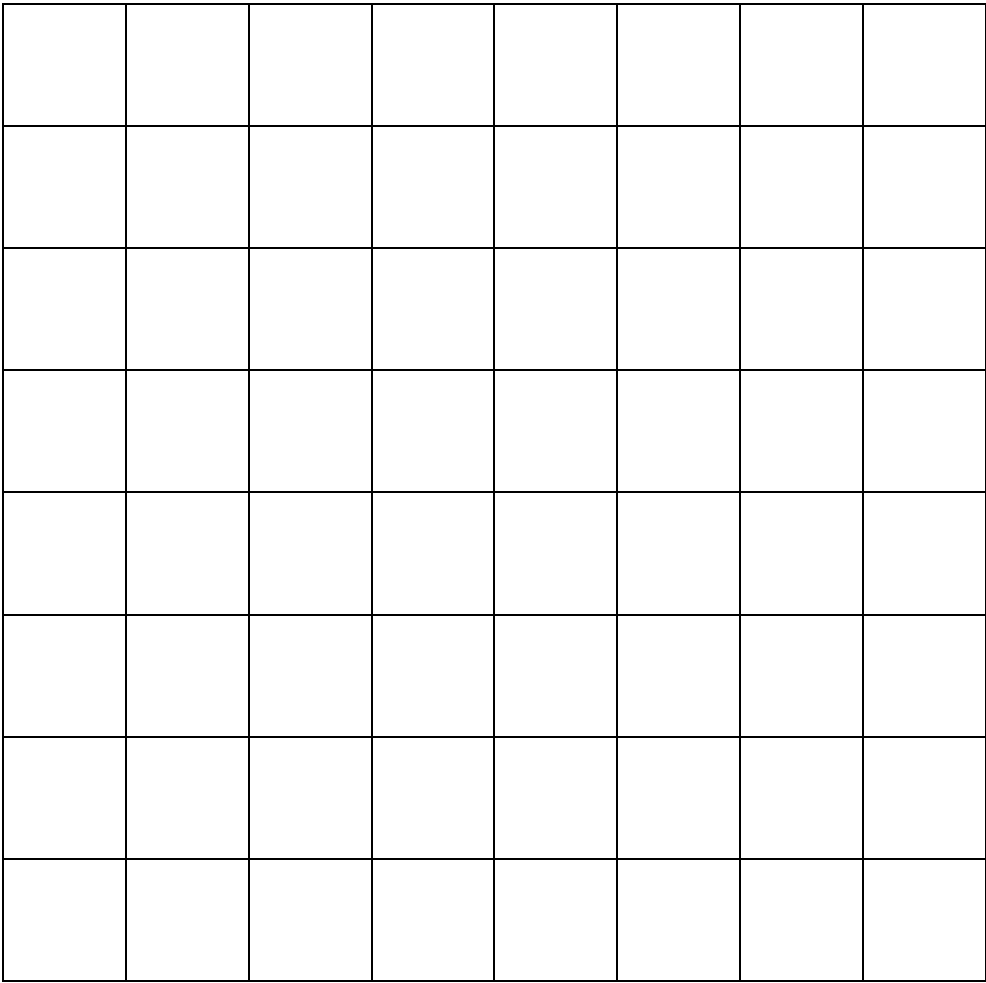
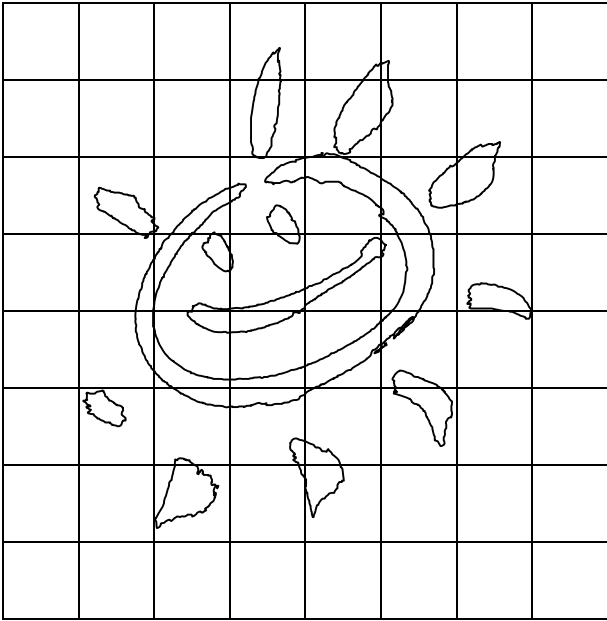
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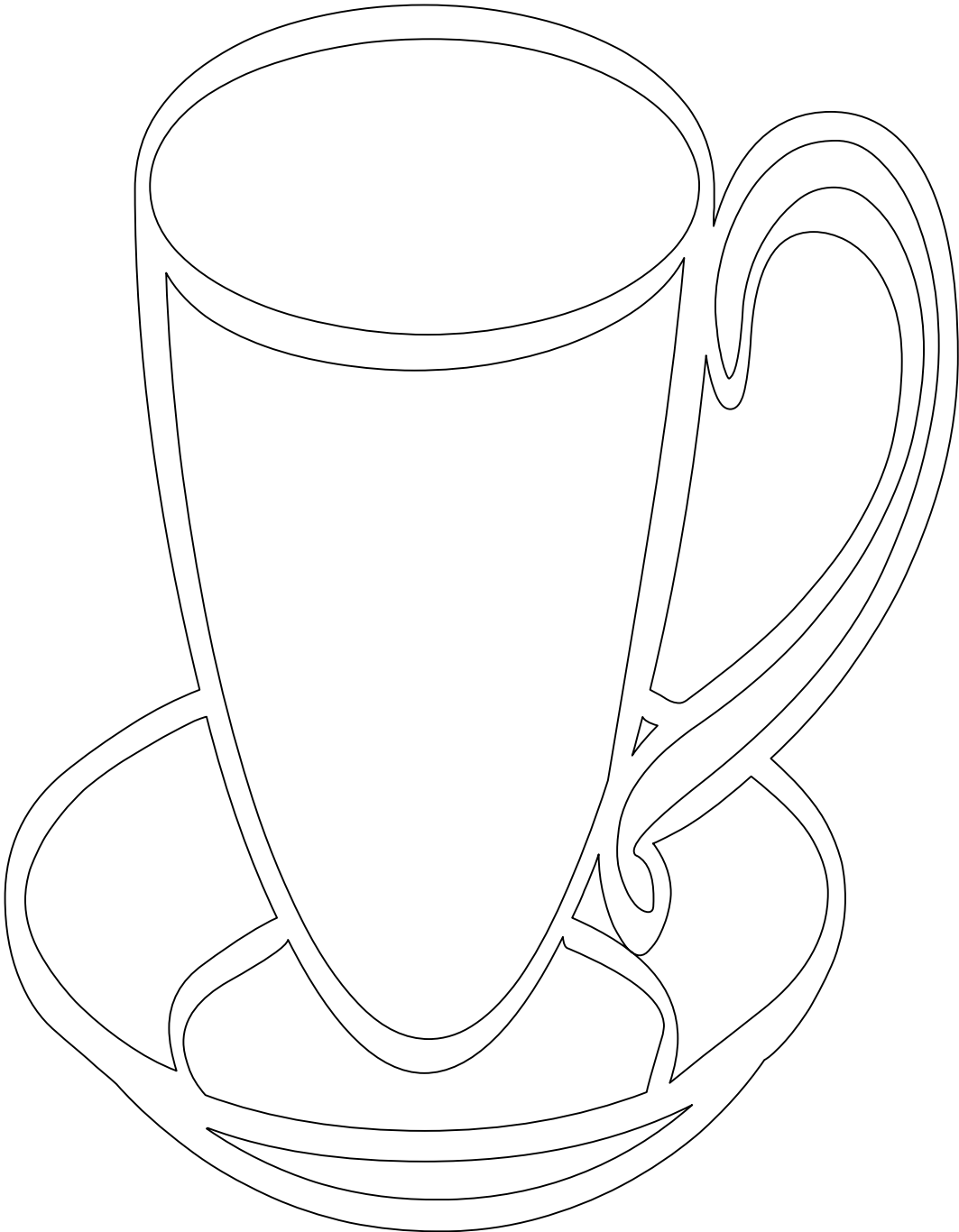
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Copy the picture into the big grid.



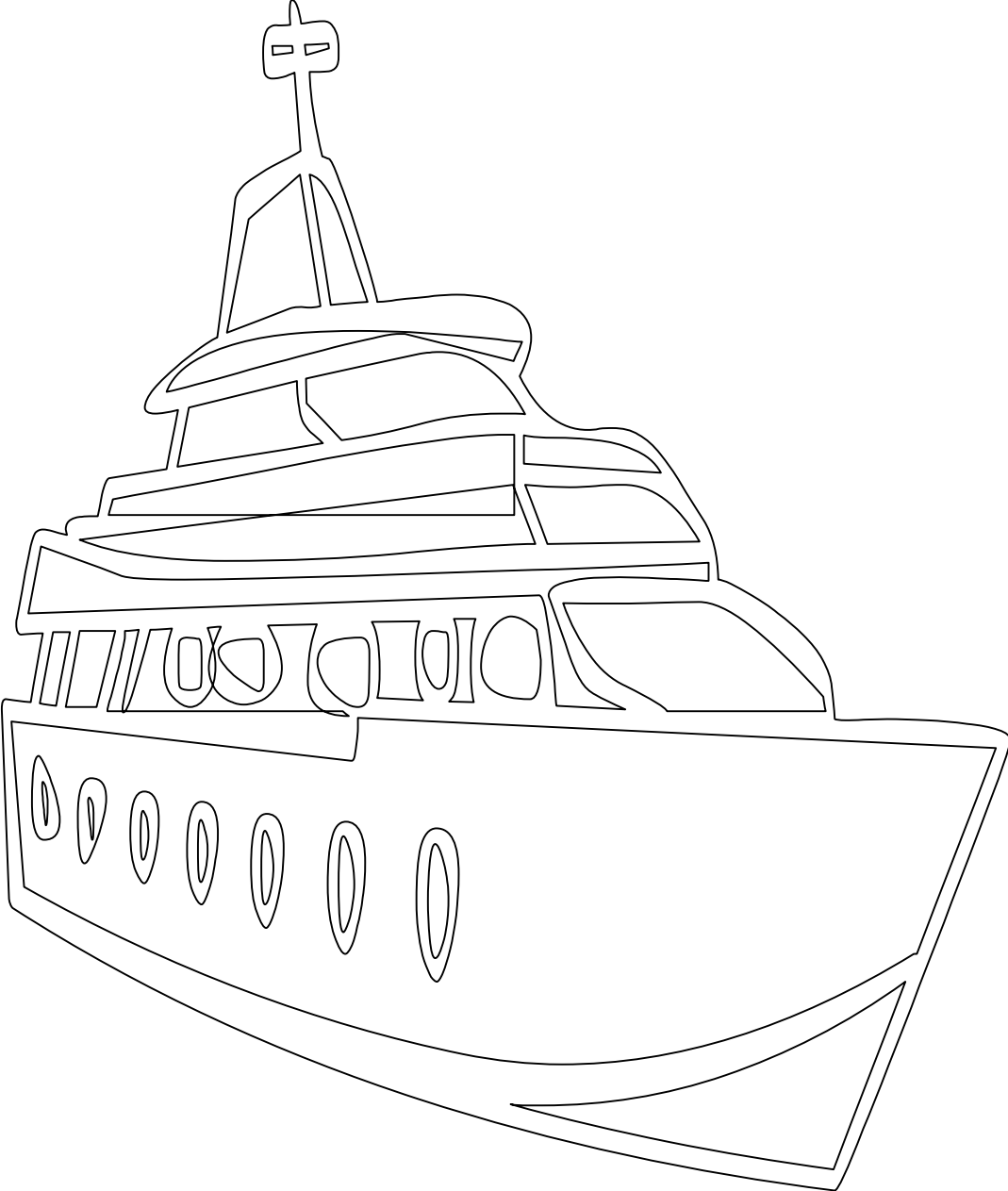
Coloring picture



Coloring picture

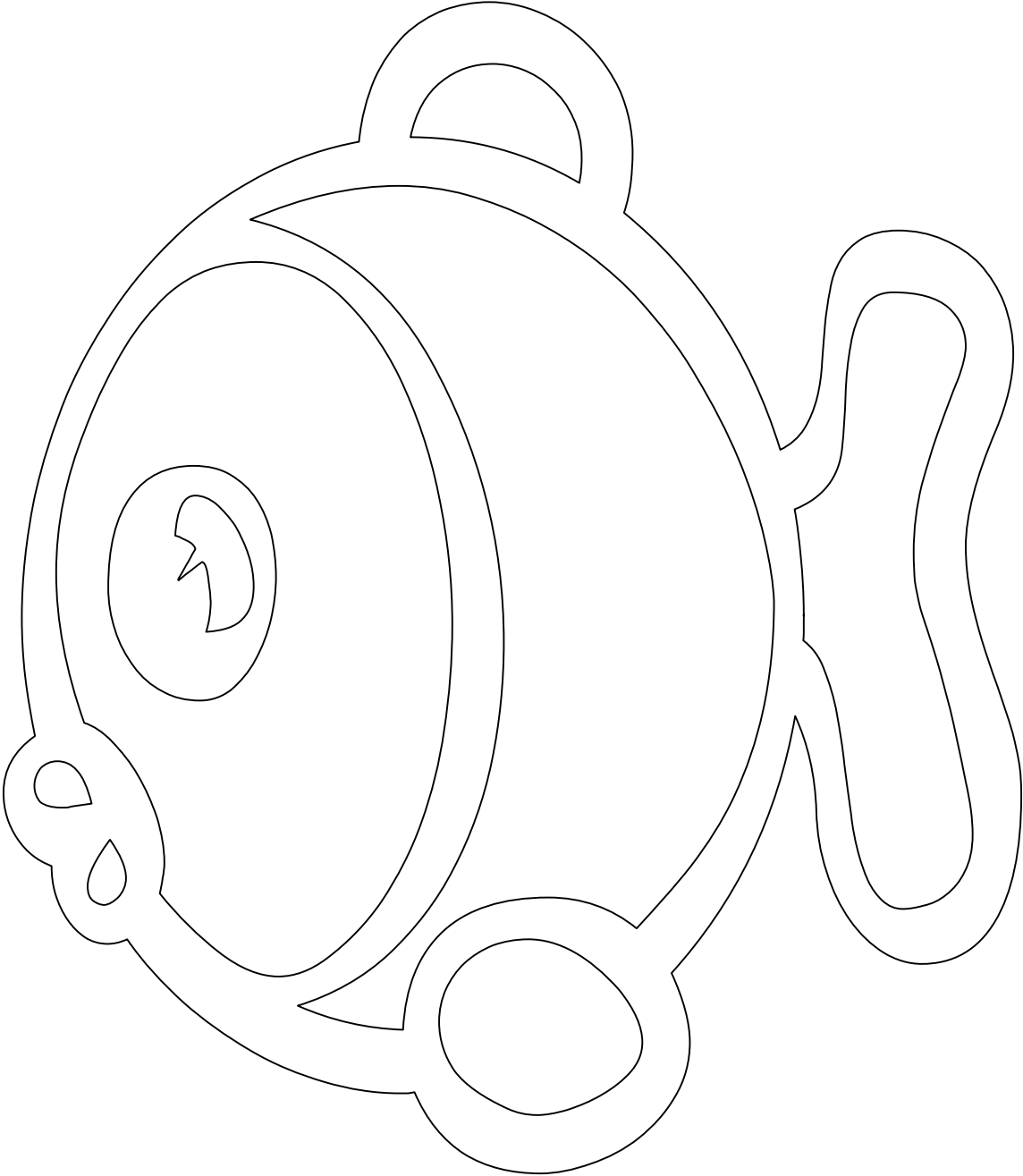


Coloring picture





Coloring picture



Coloring picture

